



BRIAN SANDOVAL
Governor

MEMBERS
KEVIN E. BURKE, CHAIRMAN
THOMAS "JIM" ALEXANDER
DONALD L. DRAKE
NATHANIEL W. HODGSON, III
WILLIAM "BRUCE" KING
STEPHEN P. QUINN
GUY M. WELLS

AGENDA STATE CONTRACTORS BOARD NOTICE OF MEETING

* * * PUBLIC NOTICE * * *

"DISCIPLINARY HEARING ONLY"

DATE: MONDAY, AUGUST 15, 2011
TIME: 1:00 PM
LOCATION: 2310 CORPORATE CIRCLE
SUITE 200
HENDERSON, NEVADA 89074

PLEASE NOTE: TO PROMOTE EFFICIENCY AND AS AN ACCOMMODATION TO THE PARTIES INVOLVED, AGENDA ITEMS MAY BE TAKEN OUT OF ORDER.

NO CELL PHONES OR BEEPERS PLEASE!

* * * AGENDA * * *

ADJUDICATING BOARD MEMBER: NAT HODGSON

1. **DISCIPLINARY HEARING:** (Continued from July 20, 2011)
 - * **Avery Atlantic, LLC**, License Nos. 67984, 52522A, 69383
Charles Norton Slayton, Manager and Qualified Individual
Diane Maureen Slayton, Member
 - * **Faith Vision, Inc., dba Vision Builders**, License No. 74754
Charles Norton Slayton, Qualified Individual
Walter Jones, III, President
 - * **Sol Up USA, LLC**, License No. 75025
Charles Norton Slayton, Member and Qualified Individual
Frank Hermann Rieger, Managing Member

* Adjournment

*Denotes items on which action may occur.

NOTICES POSTED AT THE FOLLOWING LOCATIONS

NEVADA STATE CONTRACTORS BOARD – RENO
NEVADA STATE CONTRACTORS BOARD – HENDERSON

LAS VEGAS CITY HALL
SAWYER STATE BUILDING
CLARK COUNTY LIBRARY

PLEASE NOTE:

- 1) Persons/facilities desiring copies of the board's agenda must submit their request in writing every six months.
- 2) With regard to any board meeting, it is possible that an amended notice will be published adding new items to the original agenda. Amended notices will be posted in accordance with the Open Meeting Law: however, they will not be mailed to individuals on the board's mailing list.
- 3) Members of the public who are disabled and require special accommodations or assistance at the meeting are requested to notify the board office in writing at 9670 Gateway Drive, Suite 100, Reno, NV 89521 or by calling 775-688-1141 prior to the date of the meeting.